

Uniclass 2015

SL - Spaces/ Locations Table v1.3

January 2017

General changes

We have carried out an exercise to ensure there is consistency throughout the tables. This has resulted in some amendments to classifications, removal of some duplication and relocation of items from and to other tables. We have also been working with the Metropolitan Police to assist them in an exercise to code Spaces and Activities in line with Uniclass 2015 and this has resulted in the addition of some new Spaces. The Spaces/ Locations table has been amended as detailed below.

Particular changes

v1.2 Code	v1.3 Code	Classification	Notes
20_65_08		Briefing rooms	Space/ Location removed, this could be any type of room such as an office or meeting room so a separate code is not needed.
32_50_47	20_90_47	Lifeboat vessel launch spaces	Space/ Location moved from '32_50_47 Marine ways and water way spaces' and renamed from 'Lifeboat vessel storage and launch spaces'. This matches codes in other tables.

v1.2 Code	v1.3 Code	Classification	Notes
25_10_40	No change.	Information and communications technology (ICT) laboratories	Space/ Location renamed from 'ICT laboratories'.

v1.2 Code	v1.3 Code	Classification	Notes
	30_40_80	Silk production rooms	Space/ Location added.
	30_40_82	Spinning rooms	Space/ Location added.
	30_40_96	Weaving rooms	Space/ Location added.
	30_60_47	Laundries	Space/ Location added.

v1.2 Code	v1.3 Code	Classification	Notes
32_60_75		Saltmarshes	Space/ Location removed due to duplication in Co_32_65_75.

v1.2 Code	v1.3 Code	Classification	Notes
35_60_56	No change.	Non-domestic kitchens	Space/ Location renamed from ' <i>Kitchens</i> '.
	35_85_47	Loose boxes	Space/ Location added.
35_85_84	35_85_83	Stables	Space/ Location renumbered.
	35_85_84	Stable yards	Space/ Location added; moved from Entities table and renumbered.
	35_85_88	Tack rooms	Space/ Location added.

v1.2 Code	v1.3 Code	Classification	Notes
40_60_55	40_60_78	Sound recording studios	Space/ Location moved, renumbered and renamed from <i>Music recording studios</i> to be more generic.
40_65_55	40_65_70	Recording control booths	Space/ Location moved, renumbered and renamed from <i>Music recording control booths</i> to be more generic.

v1.2 Code	v1.3 Code	Classification	Notes
	42_15_74	Running tracks	Space/ Location added.
42_15_78	No change.	Shot put and hammer throwing areas	Space/ Location renamed from ' <i>Shot put areas</i> '.
	42_85_64	Plunge pools	Space/ Location added.
	42_85_80	Spa pools	Space/ Location added.
42_85_98	No change.	Whirlpools	Space/ Location renamed from ' <i>Whirlpool/ spa pools</i> '.

v1.2 Code	v1.3 Code	Classification	Notes
45_10_08	No change.	Bedroom-studies	Space/ Location renamed from ' <i>Bed/ studies</i> '.
45_10_44	No change.	Kitchen-dining rooms	Space/ Location renamed from ' <i>Kitchen/ dining rooms</i> '.

v1.2 Code	v1.3 Code	Classification	Notes
	50_40_72	Refuse storage space	Space/ Location added.

v1.2 Code	v1.3 Code	Classification	Notes
55_05	No change.	Gas extraction and treatment spaces	Space/ Location renamed from ' <i>Gas extraction and treatment</i> '.
55_10	No change.	Liquid fuel extraction and treatment spaces	Space/ Location renamed from ' <i>Liquid fuel extraction and treatment spaces</i> '.

v1.2 Code	v1.3 Code	Classification	Notes
75_10_75	75_10_21	Communications equipment rooms	Space/ Location moved, renumbered and renamed from <i>Server rooms</i> which is duplicated in 90_90.

v1.2 Code	v1.3 Code	Classification	Notes
	80_05_82	Spacecraft landing strips	Space/ Location added.
	80_05_84	Spacecraft launch pads	Space/ Location added.
80_35_13	No change.	Carriageways	Space/ Location spelling corrected.
80_35_72	No change.	Roadside rest areas	Space/ Location renamed from ' <i>Rest areas</i> '.
80_45_40	No change.	Indoor vehicle parking spaces	Space/ Location renamed from ' <i>Indoor car parking spaces</i> ' to be more generic.
80_45_59	No change.	Outdoor vehicle parking spaces	Space/ Location renamed from ' <i>Outdoor car parking spaces</i> ' to be more generic.

v1.2 Code	v1.3 Code	Classification	Notes
	90_60_74	Roof voids	Space/ Location added.
	90_90_87	Tank rooms	Space/ Location added.